

BOWNET Strike Counter Instruction Manual



IMPORTANT:

⚠ **WARNING!** This product is not intended for use by children under age twelve.

⚠ **CAUTION!** Improper assembly will cause this product to fail.

WARNING!

 **WARNING!** This product is to be used for restraining Softballs/Baseballs only.

 **WARNING!** This product is not a toy; do not climb on the net.

 **WARNING!** This product is not intended for use by children under age twelve. This product should always be used under qualified adult supervision.

 **WARNING!** This product must be either Staked or Weighted down using BowBags (not supplied).

 **WARNING!** This product should only be used in an un-crowded, fenced or indoor environment, away from children or others who may pass near or in front of the product while in use. Not for use in public environments without appropriate safeguards (such as fencing or netting).

 **WARNING!** Do not stand in front of, next to, or behind the pitching trainer when it is being used. Observers should stand well to the side of the pitching trainer.

 **CAUTION!** Do not use the pitching trainer behind a batter, as the balls may ricochet back into the batter.

 **CAUTION!** A backstop should be used behind the pitching trainer to stop balls that miss the trainer. The backstop should not cause the balls to ricochet back into the trainer's Electronic Module as it can be damaged by the ball impact.

 **CAUTION!** Moisture may damage electronic module. Do not leave outdoors when rain, dew, or irrigation are possible. The warranty is void if the product is exposed to moisture.

 **CAUTION!** See the Battery Installation Instructions regarding the proper battery use and disposal (page 9 and 11 in the instruction manual).

BOWNET Strike Counter Instruction Manual

SAVE THIS MANUAL FOR FUTURE REFERENCE. READ AND UNDERSTAND ALL THE INSTRUCTIONS OF THIS MANUAL BEFORE USE.

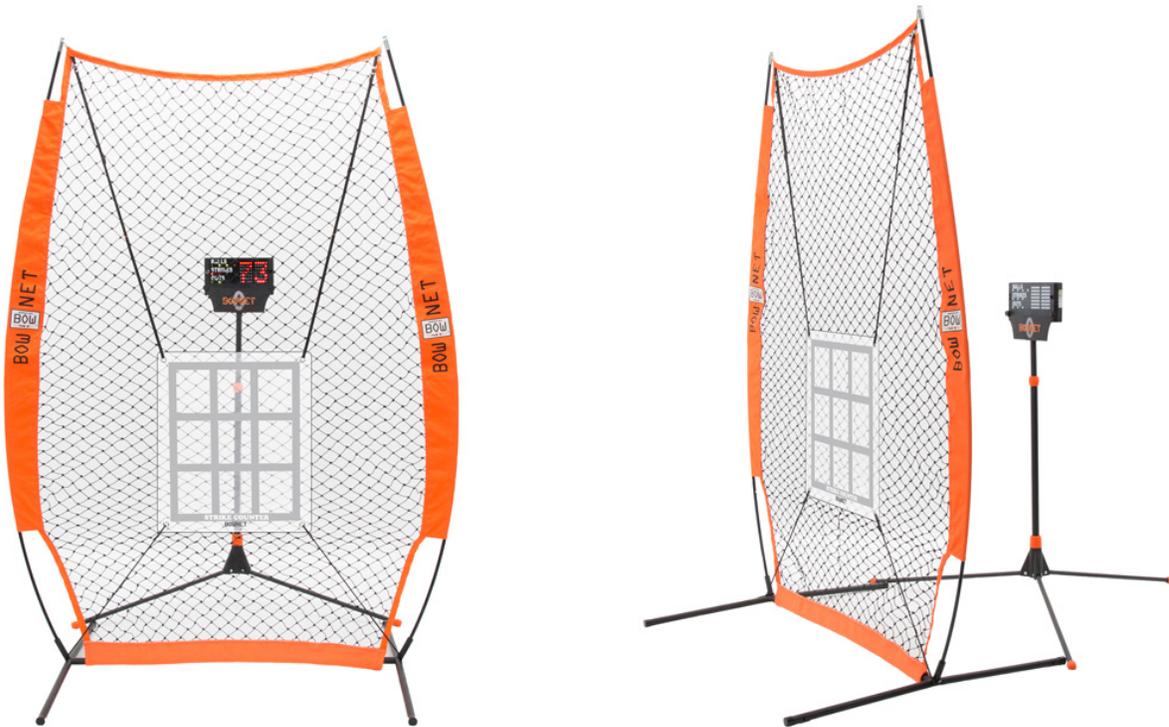
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SPECIFICATIONS:

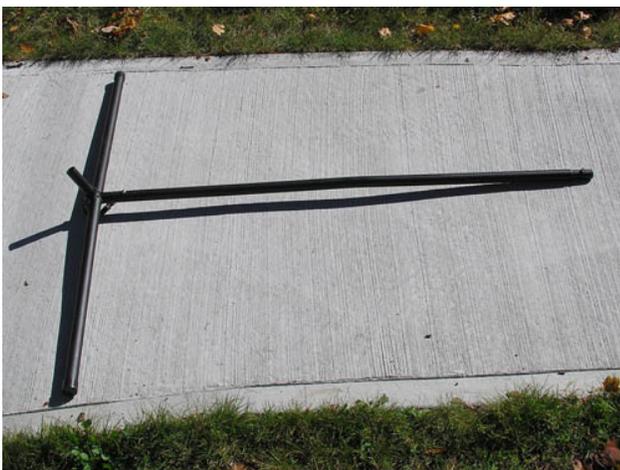
- Display of ball speed with each pitch (mph or km/hr.)
- Measure ball speed from 20 to 95 mph (30 to 153 km/hr.)
- Displays Baseball pitcher release speed for 46 or 60.5 ft. pitching distance
- Displays Fastpitch Softball pitcher release speed for 40 or 43 ft. pitching distance
- Patented sonic radar technology for ± 1 mph accuracy pitch speed measurement that rivals the most expensive radar guns
- Safe – does not use microwaves
- Determination of Ball or Strike with each pitch
- Displays Pitch Count for simulated batter
- Displays outs in a simulated half-inning
- Displays total accumulated pitch count in workout
- Displays total accumulated ball, strikes, outs, and walks in workout
- Ball Speed display can be turned-off for pitching accuracy training
- Large electronic display can be easily read from 60 foot pitching position
- Display is easily readable in nearly all lighting conditions, including direct sunlight
- Display can be read 45° off axis for coach or spectators
- Battery life of 80 to 100 hours with 4 alkaline D-cells
- Durable net pitching screen with three polycarbonate strike zones. (Strike zone will need to be replaced after approximately 1,000 strikes.)
- Heavy duty steel frame with durable fiberglass poles assembles in a few minutes
- Detachable electronic module to protect from weather
- Frame size: 4 feet 5 inches (1.35 m) wide by 7 feet (2.13 m) high
- Weight: 33 lbs. (18 kg) including carrying bag

**IF MISSING ANY COMPONENTS, CALL: 866.950.6387 or email
cs@bownet.net**

ASSEMBLY:

Before unpacking the carrying-bag, note the way the components are packed for future repacking.

The first step is to assemble the pitching screen. Then the strike zone will be attached and the tripod is assembled with the electronic display unit. The assembly is then set in place and anchored.



1. First connect the straight tube to one of the leg tubes. The tubes snap together using a spring button.



2. The bottom edge of the net forms a fabric sleeve. This sleeve is slid over the straight metal tube.



3. The second leg tube is snapped onto the other end of the straight tube.



4. One of the black rods with a coupling tube on the end is fed through the sleeve on one side of the net and plugged into the leg tube. The black end of the rod is fed from the top of the net. The net is then bunched-up at the bottom of the rod.



5. The second lower black rod is fed through the sleeve on the other side of the net and plugged into the leg tube on that side. This is easiest when the net is bunched up at the lower end of the rod and a foot is used to stabilize the base.



6. The net is then slid up the black rods to the coupling tubes on the top ends.



7. The upper black rods (with the knob on top) are inserted into to coupling tubes at the top of the installed black rods. The net is then stretched out to the top of the rods.



8. Loops on the top corners of the net are now hooked over the knobs on the top of the vertical poles.

9. Next the strike zone is installed on the pitching screen. First verify which side of the strike zone is the front. The words "Strike Counter" in the bottom border are readable from the front. The white printing of the borders is on the back side for durability.

10. The top mounting straps are attached to the two top corners of the strike zone through the metal grommets. The top straps are the flat, non-stretching straps with a loop on one end and a clip on the other end. These top straps are longer than the bottom mounting cords.



11. The top strike zone straps are attached to the corners of the strike zone by pushing the loop end of the strap through the metal grommets from the back. Then the clip end of the strap is passed through the loop and pulled tight around the corner of the strike zone as shown above.



12. The two shorter round elastic cords with loops on each end are attached to the bottom corners of the strike zone (where the border says: "Strike Counter"). These cords are attached in the same fashion as the top straps; by pushing the loop on one end through the grommet from the back and then passing the other end through this loop.

DO NOT USE THE STRIKE ZONE WHEN THE TEMPERATURE IS BELOW 50°F (10°C). THE COLD TEMPERATURE MAKES THE PLASTIC BRITTLE AND IT CAN CRACK.



13. The two top strike zone straps are now fastened to the metal clips in the top corners of the net. These straps have adjustment buckles to set the strike zone to the desired height and to level the strike zone.



14. The two bottom strike zone elastic cords are pulled to the frame at the bottom corners of the net. The cord is wrapped around the frame to pull it tight and then the loop is hooked over the pin on the outside of the frame.



15. The tripod for the electronic display module is assembled by spreading the three legs and inserting the telescoping vertical tubes. The plastic holder for the display is inserted over the top of the telescoping tube.



16. Batteries must first be installed in the electronic module as described below. The electronic display module is attached to the plastic holder on top the tripod using two thumb screws. The screws should be firmly hand tightened; tools are not required.

ELECTRONIC MODULE INSALLATION:

1. The Electronic Module requires no assembly, other than inserting the batteries. It uses 4 alkaline D-cells. Most types of rechargeable batteries can also be used, but carbon-zinc (often called "Heavy Duty") batteries are not recommended.
2. The unit should be **switched "OFF"** when batteries are being installed. The battery compartment is on the back of the module and is held closed by 2 screws along the bottom of the unit. These screws should be loosened (but not removed entirely; they are held to the cover by plastic washers). The battery compartment then pivots open and the batteries can be inserted. Observe the polarity indication in the back of the battery compartment. The cover is then replaced and the screws tightened.
3. The Electronic Module is then attached to its mounting bracket on top the tripod. The two thumb-screws are removed from the front of the electronic module and it is placed on the horizontal surface of the mounting bracket facing forward. It is positioned on the bracket to align the threaded holes in the face of the module with the holes in the bracket. The thumb screws are then inserted and **SECURELY** hand tightened. Tools are not required. If these screws loosen with use, they must be re-tightened to insure accuracy and to prevent damage to the Electronic Module.
4. After the Electronic Module has been attached to the tripod, the tripod is placed in position behind the pitching screen. Two of the tripod legs should be positioned just behind the back feet of the pitching screen. The bracket for the Electronic Module can be rotated to face through the pitching screen.

NOTE: The Electronic Module is easily removable from the tripod and should never be left outside when the unit is not being used. Be careful not to drop the Electronic Module, as the weight of the batteries can cause damage to the unit.

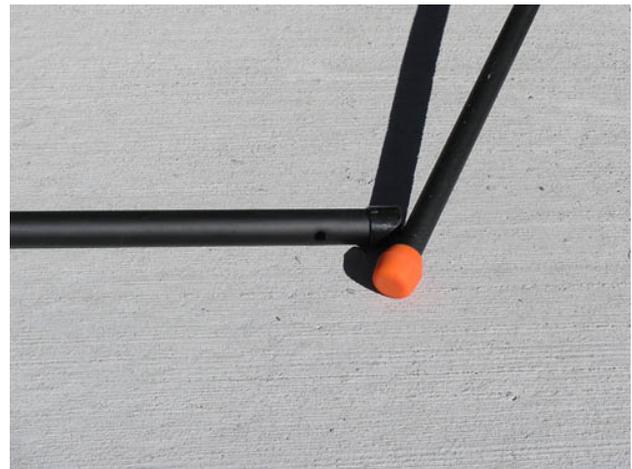
INSTALLATION:

The Strike Counter should be set up in an area with sufficient space for the desired pitching distance. It is desirable to have an additional backstop behind the pitching trainer to stop balls that miss the trainer. The Radar Pitching Trainer is calibrated for pitching distances of 46 or 60.5 feet for baseball and 43 or 40 feet for fast pitch softball. If the actual pitching distance is a little different from the switch setting, the displayed speed will still be consistent, but may be different from the actual speed by 1 – 2 mph (1 -3 km/hr.). If the pitching distance is less than 20 feet, the accuracy or operation is not guaranteed.

If the unit is used on a relatively smooth surface, weights such as BowBags (not provided) can be placed on the lower frame tubes to keep the unit from moving during use. Alternatively ground stakes can be used.



1. The tripod for the electronic display module must be positioned with two of its legs just behind the back legs of the pitching screen. This assures the correct location for proper operation and protection of the electronic module



2. The front legs of the tripod should be touching the back of the pitching screen legs. If the pitching screen moves backward with use, the tripod will also be pushed backward to maintain the proper spacing to protect the electronic module.



3. The height of the tripod should be adjusted so the electronic display module is well above the top of the strike zone. This allows the electronics to “see” the incoming balls. The tripod will typically be adjusted to maximum height.



4. The pitching screen should always be anchored for use. This can be done with ground stakes as shown here, or with weights placed on the legs, such as BowBags.

OPERATING INSTRUCTIONS:

The switches are set to the desired configuration: Pitching distance; Hardball or Fast pitch Softball; and Speed Display on or off. The power switch is turned-on and the display will flash indications of the switch settings and then blink OK to indicate that it is ready for use.

Balls can now be thrown at the pitching trainer. After each pitch hits the net or strike zone, the speed of the pitch will flash in the display; or if the Speed Display switch is in the off position, the display will flash ++. If the pitch hits the translucent PC Strike Zone, the next red strike indicator light will be turned-on and flashed for a few seconds. If the ball misses the Strike Zone, or if the nylon fabric strike zone, the next green BALLS indicator light will be turned-on and flashed for a few seconds. If the ball missed the pitching trainer entirely, it may not be recognized. To keep the statistics accurate, the Add Ball pushbutton switch can be pressed to increment the ball indicator and the total pitch count.

When three strikes are accumulated, the STRIKES lights are reset to off. And the OUTS indicator is incremented. When four balls are accumulated, the ball indicators are reset to off, and the internal count of walks is incremented. After either a strikeout or walk, the BALLS and STRIKES indicators are set back to zero. The statistics of the pitching session are maintained in the Electronic Module and displayed sequentially starting anytime there is a 10 second pause in the pitching.

When there are long pauses in the pitching the Electronic Module will switch to a flashing display to conserve the batteries. Anytime the Electronic Module is running, balls can be pitched at any time, even when statistics are being displayed or when it is in the power conservation mode. The unit will recognize the pitch and revert to the standard display mode. The only time a pitch will not be recognized is when the display is still flashing the speed (or ++ if speed display is off) of the last pitch.

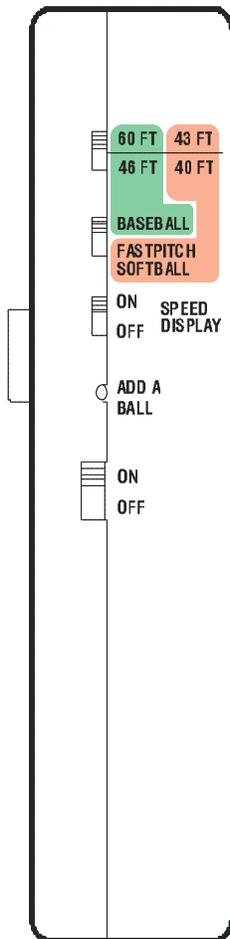
BATTERIES:

- Use only Alkaline, Nickel-Cadmium (Ni-Cd) or Nickel Metal Hydride (Ni-MH) batteries.
- Do not mix old and new batteries, do not mix rechargeable batteries of different types or mix rechargeable batteries with non-rechargeable batteries.
- Remove used batteries immediately.
- Remove batteries if unit will be left unused for a long period.
- Dispose of batteries safely. Do not dispose of batteries in fire, as they may explode or leak.
- Do not ever ship the Electronic Module with batteries installed. The weight of the batteries can damage the unit during shipping.

The Radar Pitching Trainer uses 4 alkaline D-cells. Most types of rechargeable batteries can also be used, but carbon-zinc batteries (often called "Heavy Duty") are not recommended. Care should be taken to orient all batteries properly as indicated in the battery compartment. Improper installation of the batteries or a mix of battery types can damage the batteries and/or the Electronic Module. Operating life of the batteries should be 50 to 100 hours, depending on the quality and capacity of the batteries used.

BUTTON/SWITCH FUNCTIONS:

All of the control switches for the Electronic Module are located right end panel of the unit. These switches can be easily accessed from the right side of the pitching trainer.



*Electronic Module
Edge view*

The top switch
selects the distance

from which the balls are pitched. Little league baseball games are typically played with a pitching distance of 46 feet. College and professional baseball teams typically use 60.5 feet. Fast pitch softball is typically pitched from a distance of 40 or 43 feet. If this switch is set properly for the pitching distance, the display will accurately indicate the speed the ball was released from the pitcher's hand. If the actual pitching distance is a little different from the switch setting, the displayed speed will still be consistent, but may be different from the actual speed by 1 – 2 mph (1 -3 km/hr.).

The Baseball/Fast pitch Softball switch is used to select the type of ball being used. This distinction is used to provide an accurate indication of the release speed of the ball. The top switch distance numbers in the green field are used for the Baseball setting and the distance numbers in the red field are used for the Softball setting.

The Speed Display switch is used to turn off the display of the pitch speed for training where high-speed pitching is not to be encouraged. When this switch is in the ON (up) position the pitch speed is displayed normally after each pitch. When it is in the OFF (down) position, the characters ++ are shown in the speed display after each pitch.

The 'Add A Ball' button is used to add a ball to the statistics when a pitch misses the trainer entirely and is not recognized.

The power switch turns the unit on and off. The stored statistics can be reset by turning the power off for a few seconds. The unit does not turn-off automatically, so it should be turned-off manually at the end of the session.

CHANGING SPEED MEASUREMENTS BETWEEN MPH and KPH:

Radar Pitching Trainer units sold in North America are preset to display pitch speed measurements in miles per hour (MPH). It is possible to change the indication to kilometers per hour (KPH). The procedure to do this is:

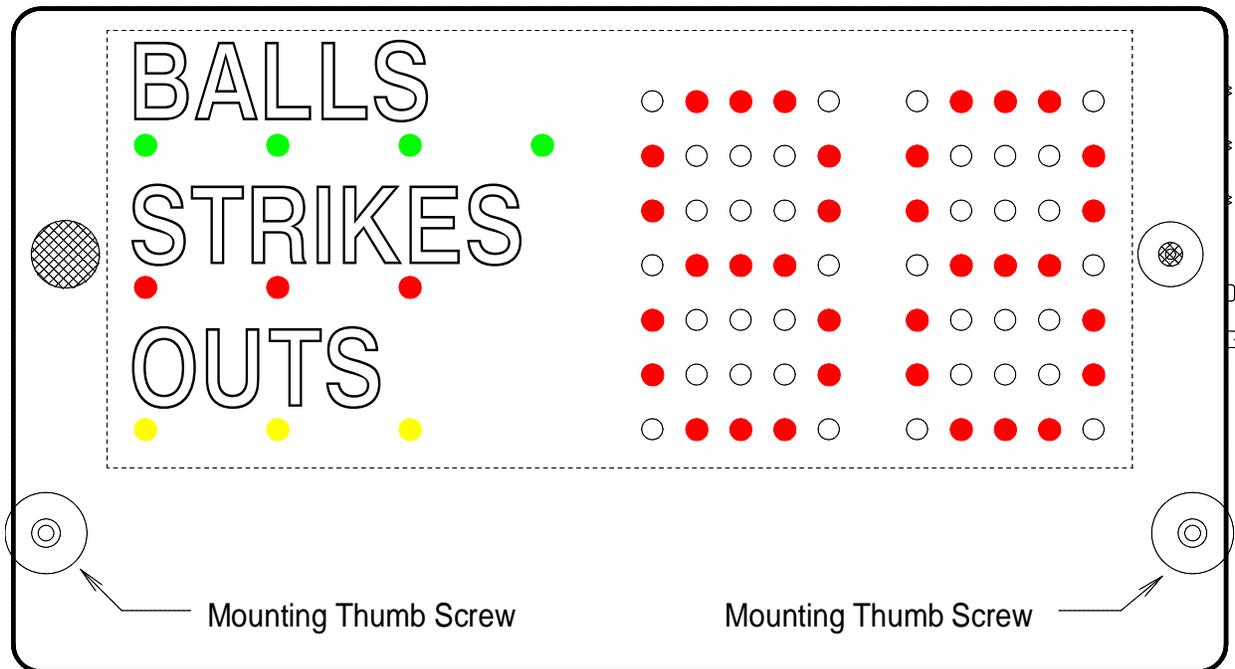
1. Turn off the power switch.
2. Set the three slide switches down (Speed display = OFF; Fastpitch Softball; Distance = 46 or 40 Ft.)
3. Press and hold the "Add a Ball" push button while turning on the power; keep holding the button until the display comes on. (It will display the software version number.) Then release the push button and the display will briefly show Kph.
4. The switches can now be returned to the desired settings for use.
5. The unit will show ball speeds in kilometers per hour (KPH) until the power is turned off which will reset it to MPH.

Radar Pitching Trainer units sold outside North America are preset to display pitch speed measurements in kilometers per hour (KPH). It is possible to change the indication to miles per hour (MPH). The procedure to do this is:

1. Turn off the power switch.
2. Set the top to slide switches down (Fastpitch Softball; Distance = 46 or 40 Ft.) and the bottom slide switch up (Speed Display = ON).
3. Press and hold the "Add a Ball" push button while turning on the power; keep holding the button until the display comes on. (It will display the software version number.) Then release the push button and the display will briefly show Mph.
4. The switches can now be returned to the desired settings for use.
5. The unit will show ball speeds in miles per hour (MPH) until the power is turned off which will reset it to KPH.

ELECTRONIC MODULE DISPLAY:

The visual display on the Radar Pitching Trainer is designed to be easily read from the pitching position up to 60 feet away. The best appearance will be achieved when the Radar Pitching Trainer is positioned so the sunlight does not shine directly into the face of the display. The display can also be read from a side angle of up to 45 degrees so coaches and spectators can also read the display in most lighting conditions.



Front view of Electronic Module

The Electronic Module has a 2-digit red dot-matrix LED display for number and letters. It has four green LEDs to show the current number of balls pitched for the simulated batter. It has 3 red LEDs to show the current number of strikes pitched for the simulated batter. It also has three yellow LEDs to show the number of outs in the simulated inning.

When the Electronic Module is turned-on, the 2-digit display shows the switch settings by flashing HB or SB for hardball or softball, and 46 or 60 for the pitching distance setting. After this information is displayed, the dot matrix flashes the letters OK to indicate that the unit is ready for use. The switch settings are also displayed briefly any time the switch settings are changed.

After a pitched ball hits the Radar Pitching Trainer, the speed of the ball (or ++ if speed display is off) is flashed in the 2-digit display and either the BALLS or STRIKES LEDs are incremented with the newly lit LED blinking for a few seconds. After the fourth ball is accumulated, the BALLS and STRIKES LEDs are reset to zero after the flashing. After the third strike is accumulated, the STRIKES and BALLS LEDs are reset to zero after the flashing and the OUTS LEDs are incremented. After the third out is accumulated,

the OUTS LEDs are reset to zero after the flashing. The Electronic Module maintains statistics on the total number of pitches, the total number of strikes, the total number of balls, the total number of walks and the total number of outs.

When there is a pause in the pitching of approximately 10 seconds, the display switches to show the statistics. The statistics are presented by first showing the identifier followed by the number. When the number is zero, that data is not shown, except for pitch count which is always shown.

Identifier	Statistic
PC	Total Pitch Count since power-on
S=	Total number of Strikes since power-on
B=	Total number of Balls since power-on
W=	Total number of Walks since power-on
O=	Total number of Outs since power-on

After the statistics have been presented and pitching has not yet resumed, the display will switch to battery conservation mode where the speed of the last pitch is flashed every few seconds. If instead of the speed, the display flashes B_AT, it means that the battery voltage is low. The unit will continue to operate for a while with low batteries, but the accuracy of the speed indication cannot be guaranteed. Batteries should be replaced for accurate operation.

Balls that can be used:

The Radar Pitching Trainer is designed for use with standard baseballs and softballs. Soft strike baseballs or softballs can also be used. Heavy weight baseballs SHOULD NOT be used. Other types of balls can be used, but the operation and accuracy cannot be guaranteed. The unit may not be able to read the speed of some ball types with textured surfaces. **BALLS OR OTHER OBJECTS THAT ARE HEAVIER OR HARDER THAN THE STANDARD BALLS SHOULD NOT BE USED AS THEY MAY DAMAGE THE UNIT.**

Do NOT use with Dimpled Balls:

Training baseballs with a dimpled surface (like a large golf ball) may not work properly with the Radar Pitching Trainer. The Radar Pitching Trainer may not read the speed of these balls, or indicate an inaccurate speed.

Product Use and Care:

The Radar Pitching Trainer can be used indoors or outdoors. Care must be taken to assure that the Electronic Module is not exposed to moisture. If the trainer is used outdoors, the Electronic Module should be removed and stored indoors when the unit is not in use. In case of rain or other precipitation, the Electronic Module should be removed and kept dry. The Electronic Module should never be left outdoors overnight, as dew is likely to form and damage the unit.

Be careful not to drop the Electronic Module. The weight of the batteries can damage the unit.

Normal use, particularly with baseballs, will result in marks on the Strike Zone Target from the white coating and printing on the baseballs. These marks can be easily removed, if desired, with standard cleaning techniques, using consumer cleaning solvents, such as Windex, 409, etc.

MAINTENANCE:

If the trainer is used for institutional use (i.e. pitching academies or fundraising) then the some components may need replacement over time. Specifically, the strike zone and its mounting cords will wear with normal use and may need to be replaced.

Replacement parts can be purchased at www.bownet.net

BROKEN PARTS NEED TO BE REPLACED IMMEDIATELY TO PROTECT THE ELECTRONIC MODULE.

TROUBLESHOOTING:

Display is dark when power is turned-on:

Check that batteries are good and installed properly.

Unit does not operate or “Bat” shows on the display:

Batteries need to be replaced. Carbon-zinc (heavy duty) batteries should not be used.

Display is difficult to read from pitching distance:

Check that batteries are good and installed properly.

If the sun shines directly into the display visibility will be reduced. If possible reposition the unit to change the angle of the sunlight.

Make sure the Electronic Module is facing precisely horizontally. Even a small tilt will reduce the display visibility. If the Electronic Module is not facing horizontally, loosen the mounting bracket clamps and adjust until the indicate shows level.

Speed of ball does not register:

Make sure the Speed Display switch is in the ON (up) position. Make sure that balls being used are standard baseballs or softballs. Dimpled, textured, or fabric covered (tennis) balls may not work properly. Make sure the height of the tripod is sufficient so the electronics can “see” over the strike zone. Low balls are more likely to be missed if the height is too low. Also, make sure the Electronic Module is mounted so it is facing horizontally.

Strikes are not registering:

Be sure you are using the Translucent Semi-rigid Polycarbonate (PC) strike zone. Make sure the PC strike zone is properly mounted using the black elastic double cords.

DO NOT USE THE STRIKE ZONE WHEN THE TEMPERATURE IS BELOW 50°F (10°C). THE COLD TEMPERATURE MAKES THE PLASTIC BRITTLE AND IT CAN CRACK.

Balls are not registering; pitches that are Balls are registering as strikes:

This error can be caused by loose mounting screws on the Electronic Module. The two thumbscrews that secure the Electronic Module must be kept tight.

Erratic operation when more than one trainer is used near each other:

The Radar Pitching Trainer uses sound to determine the ball speed and to discriminate between balls and strikes. Units operating too close to each other can “hear” the sounds of the other unit and produce inappropriate readings. Pitching trainer should be moved farther apart to eliminate this problem.

Electronic Module “misses” pitches or occasionally produces wild numbers:

This can occasionally occur in the presence of loud ambient noise either at audible frequencies or at ultrasonic frequencies which cannot be heard. Ultrasonic frequency noise can be created by jangling small metal pieces, rustling leaves, crumpling or rustling thin plastic sheets like grocery bags, rustling of some synthetic fabrics, static discharges, and from animals like bats. To solve this, the pitching trainer should be moved to a quieter location, or the source of the interfering sound eliminated. Also make sure the position and height of the tripod is set correctly.

REPLACEMENT PARTS:

The Ball-stop Net, Strike Zone, and the strike zone mounting cords are expected to wear with use. The life of these parts is determined by the amount of use and the speed and weight of the pitched balls. These parts can be replaced when necessary to restore this product to its original functionality. The Electronic Module can also be replaced if it is accidentally damaged or left out in wet conditions.

Replacement parts can be ordered from: <http://www.bownet.net>

FCC INFORMATION:

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

WARRANTY

There is a 1 year limited warranty on manufacturing defects only on the pitching screen. Note that the strike zone is expected to wear with use and will need to be periodically replaced. This is not a manufacturing defect. There is a 30 day money back guarantee. For a full description of the Warranty-Guarantee-Terms & Conditions; see www.bownet.net

The electronic Display Module has a ninety (90) day limited warranty against manufacturing defects in materials and workmanship. This limited warranty begins on the original date of purchase, is valid only on products purchased and used in North America and only to the original purchaser of this product. To receive warranty service, the purchaser must contact Bownet for problem determination and service procedures. Warranty service can only be performed by a Bownet authorized service center. The original dated bill of sale must be presented upon request as proof of purchase to Bownet or Bownet's authorized service center.

Bownet will repair or replace this product, at our option and at no charge as stipulated herein, with new or reconditioned parts or products if found to be defective during the limited warranty period specified above. All replaced parts and products become the property of Bownet and must be returned to Bownet. Replacement parts and products assume the remaining original warranty, or sixty (60) days, whichever is longer. Bownet will pay all expenses for labor and materials for all repairs covered by this warranty. If necessary repairs are not covered by this warranty, or if a product is examined which is not in need of repair, you will be charged for the repairs or examination. The owner must pay any shipping charges incurred in getting your Bownet product to a Bownet authorized service center. Bownet will pay ground return shipping charges to the owner of the product to a USA address only.

Your Bownet warranty covers all defects in material and workmanship with the following specified exceptions: (1) damage caused by accident, unreasonable use or neglect (including the lack of reasonable and necessary maintenance, such as damage due to moisture or impact); (2) damage occurring during shipment (claims must be presented to the carrier); (3) damage due to improper assembly; (4) damage to, or deterioration of, any accessory or decorative surface; (5) damage resulting from failure to follow instructions contained in your owner's manual; (6) damage or wear due to exceeding the usage specifications; (7) damage resulting from the performance of repairs or alterations by someone other than an authorized Bownet authorized service center; or (8) applications and uses that this product was not intended. This warranty covers only actual defects within the product itself, and does not cover the cost of installation or removal from a fixed installation, normal set-up or adjustments, claims based on misrepresentation by the seller or performance variations resulting from installation-related circumstances.

BOWNET WILL NOT ASSUME LIABILITY FOR INCIDENTAL, CONSEQUENTIAL, PUNITIVE, OR OTHER SIMILAR DAMAGES ASSOCIATED WITH THE OPERATION OR MALFUNCTION OF THIS PRODUCT. THIS PRODUCT IS NOT A TOY. KEEP OUT OF CHILDREN'S REACH.

This warranty gives you specific legal rights. You may also have other rights specific to your State. Some States do not allow the exclusion of consequential or incidental damages therefore the above exclusion of limitation may not apply to you.

Manufacturer's Contact Information:

Bownet Sports
4690 Calle Quetzal
Camarillo, California 93012

866.950.6387
www.bownet.net
cs@bownet.net

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